



## GENERAL INFORMATION

Course information	
Name	Digital Transformation Workshops
Code	DTC-MIINT-524
Main program	Máster en Industria Inteligente
Offered in	Máster Universitario en Ingeniería Industrial + Máster en Industria Inteligente [1 <sup>st</sup> year]
Level	Master's Degree
Semester	2 <sup>nd</sup> (Spring)
Credits	1.5 ECTS
Type	Compulsory
Department	Telematics and Computer Science
Coordinator	Enrique Alejo Álvarez

Instructor	
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Phone	
Office hours	Arrange an appointment through email.

## COURSE SPECIFIC INFORMATION

Contextualization of the course
<b>Contribution to the professional profile of the degree</b>
<p>During the 4th Industrial revolution, companies who can quickly iterate and adapt to the changing market are able to lead innovation and maintain a competitive edge. Agile frameworks help breakdown projects into several dynamic phases where the priority is placed on continuously adapting to customer and market demand. DevOps methodologies provide us with a set of best practices to shorten the development lifecycle of high-quality software. These two frameworks are key in fostering innovation and nimbleness during the continuously changing times.</p> <p>This course will introduce the two frameworks to help students understand them with a practical, workshop-based approach. Students will start learning the basics of version control systems to understand the key tool for collaborating in software projects. This will set the foundation to understand the DevOps framework and dive deep into CI/CD and MLOps pipelines that help continuously deliver value. Students will also learn about common practices and software used for leading agile projects and understand the differences with traditional waterfall approaches.</p>
<b>Prerequisites</b>
<p>Students willing to take this course should be familiar with the basics of machine learning, undergraduate-level programming, and have previous experience with Python.</p>



## Competences<sup>1</sup> – Objectives

### Competences

#### General

- CG1. Have acquired advanced knowledge and demonstrated, in a research and technological or highly specialized context, a detailed and well-founded understanding of the theoretical and practical aspects, as well as of the work methodology in one or more fields of study.  
*Haber adquirido conocimientos avanzados y demostrado, en un contexto de investigación científica y tecnológica o altamente especializado, una comprensión detallada y fundamentada de los aspectos teóricos y prácticos y de la metodología de trabajo en uno o más campos de estudio.*
- CG2. Know how to apply and integrate their knowledge, understanding, scientific rationale, and problem-solving skills to new and imprecisely defined environments, including highly specialized multidisciplinary research and professional contexts.  
*Saber aplicar e integrar sus conocimientos, la comprensión de estos, su fundamentación científica y sus capacidades de resolución de problemas en entornos nuevos y definidos de forma imprecisa, incluyendo contextos de carácter multidisciplinar tanto investigadores como profesionales altamente especializados.*
- CG5. Be able to transmit in a clear and unambiguous manner, to specialist and non-specialist audiences, results from scientific and technological research or state-of-the-art innovation, as well as the most relevant foundations that support them.  
*Saber transmitir de un modo claro y sin ambigüedades, a un público especializado o no, resultados procedentes de la investigación científica y tecnológica o del ámbito de la innovación más avanzada, así como los fundamentos más relevantes sobre los que se sustentan.*
- CG6. Have developed sufficient autonomy to participate in research projects and scientific or technological collaborations within their thematic area, in interdisciplinary contexts and, where appropriate, with a high knowledge transfer component.  
*Haber desarrollado la autonomía suficiente para participar en proyectos de investigación y colaboraciones científicas o tecnológicas dentro de su ámbito temático, en contextos interdisciplinarios y, en su caso, con una alta componente de transferencia del conocimiento.*
- CG7. Being able to take responsibility for their own professional development and their specialization in one or more fields of study.  
*Ser capaces de asumir la responsabilidad de su propio desarrollo profesional y de su especialización en uno o más campos de estudio.*

#### Specific

- CE4. Understand the role of DevOps and Agile frameworks in improving quality and reducing delivery times in projects.  
*Comprender el papel de los frameworks DevOps y Agile en la mejora de la calidad y la reducción de los plazos de entrega en los proyectos.*

### Learning outcomes

- RA1. Understand the key differences between waterfall and agile methodologies for project management.
- RA2. Effectively collaborate in software projects using Git.
- RA3. Implement end-to-end CI/CD and MLOps pipelines.

<sup>1</sup> Competences in English are a free translation of the official Spanish version.



## CONTENTS

Contents
Workshops
Workshop 1. Agile methodologies (2 hours)
1.1 The Agile philosophy 1.2 Scrum vs. waterfall 1.3 Agile practices and tools
Workshop 2. Version control systems (4 hours)
2.1 Introduction to version control systems: Git 2.2 Introduction to Bash 2.3 Overview of version control development platforms 2.4 Lab: Collaborating on a project
Workshop 3. DevOps methodologies (4 hours)
3.1 The DevOps philosophy 3.2 Understanding a basic CI/CD pipeline 3.3 CI/CD platforms 3.4 Lab: Creating a CI/CD pipeline
Workshop 4. MLOps (4 hours)
4.1 Differences between MLOps and DevOps 4.2 Understanding a basic MLOps pipeline 4.3 Lab: Creating an MLOps pipeline

## TEACHING METHODOLOGY

General methodological aspects	
Inspired by the “learn by doing” paradigm, this course is designed to provide students with the basic understanding of tools they require to integrate in modern software teams. Every workshop will start with a theoretical introduction, and we will break out into groups for lab work.	
In-class activities	Competences
<ul style="list-style-type: none"> <li>▪ <b>Lectures:</b> The lecturer will introduce the fundamental concepts of each unit, along with some practical recommendations, and will go through worked examples to support the explanation. Active participation will be encouraged by raising open questions to foster discussion.</li> </ul>	CG1, CG7, CE4
<ul style="list-style-type: none"> <li>▪ <b>Lab sessions:</b> Under the instructor’s supervision, students, divided into small groups, will apply the concepts and techniques covered in the lectures to create simple CI/CD and MLOps pipelines using Git.</li> </ul>	CG1, CG2, CG5, CG6, CG7, CE4
<ul style="list-style-type: none"> <li>▪ <b>Tutoring</b> for groups or individual students will be organized upon request.</li> </ul>	–
Out-of-class activities	Competences
<ul style="list-style-type: none"> <li>▪ Personal study of the course material and resolution of the proposed exercises.</li> </ul>	CG1, CG7, CE4
<ul style="list-style-type: none"> <li>▪ Lab session preparation to make the most of in-class time.</li> </ul>	CG1
<ul style="list-style-type: none"> <li>▪ Lab results analysis and report writing.</li> </ul>	CG2, CG5, CE4



## STUDENT WORK-TIME SUMMARY

IN-CLASS HOURS			
Lectures		Lab sessions	
9		6	
OUT-OF-CLASS HOURS			
Self-study	Lab preparation	Lab development	Lab report writing
7	6	11	6
ECTS credits:			1.5 (45 hours)

## EVALUATION AND GRADING CRITERIA

Evaluation activities	Grading criteria	Weight
Final exam	<ul style="list-style-type: none"> <li>Understanding of the theoretical concepts.</li> <li>Application of these concepts to problem-solving.</li> </ul>	30%
Lab assignments	<ul style="list-style-type: none"> <li>Application of theoretical concepts to real problem-solving.</li> <li>Ability to work on shared projects using Git.</li> <li>Ability to create CI/CD and MLOps pipelines.</li> <li>Written communication skills.</li> </ul>	70%

Grading
<b>Regular assessment</b>
<ul style="list-style-type: none"> <li><b>Theory:</b> <ul style="list-style-type: none"> <li>Final exam: 30%</li> </ul> </li> <li><b>Lab assignments:</b> <ul style="list-style-type: none"> <li>Git: 20%</li> <li>CI/CD: 30%</li> <li>MLOps: 20%</li> </ul> </li> </ul> <p>In order to pass the course, the weighted average mark must be greater or equal to 5 out of 10 points, the mark of the final exam must be greater or equal to 4 out of 10 points, and the laboratory mark (the weighted average of the assignments) must be at least 5 out of 10 points. Otherwise, the final grade will be the lower of the three marks.</p>
<b>Retake</b>
Only those activities with a failing grade will be repeated, let them be the final exam or any of the lab assignments. The rest of the marks will be preserved. The final grade will be computed as in the regular assessment period and according to the same restrictions.
<b>Course rules</b>
<ul style="list-style-type: none"> <li>Class attendance is mandatory according to Article 93 of the General Regulations (Reglamento General) of Comillas Pontifical University and Article 6 of the Academic Rules (Normas Académicas) of the ICAI School of Engineering. Not complying with this requirement may have the following consequences: <ul style="list-style-type: none"> <li>Students who fail to attend more than 15% of the lectures may be denied the right to take the final exam during the regular assessment period.</li> <li>Regarding laboratory, absence to more than 15% of the sessions can result in losing the right to take the final exam of the regular assessment period and the retake. Missed sessions must be made up for credit.</li> </ul> </li> <li>Students who commit an irregularity in any graded activity will receive a mark of zero in the activity and disciplinary procedures will follow (cf. Article 168 of the General Regulations (Reglamento General) of Comillas Pontifical University).</li> </ul>



## WORK PLAN AND SCHEDULE<sup>2</sup>

Activities	Date/Periodicity	Deadline
Final exam	Two weeks after the last session	–
Lab sessions	Weeks 3, 5, and 7	–
Review and self-study of the concepts covered in the lectures	After each lesson	–
Lab preparation	Before every lab session	–
Lab report writing	–	Two weeks after the end of each session

## BIBLIOGRAPHY AND RESOURCES

Basic references
<ul style="list-style-type: none"><li>Slides prepared by the lecturer (available in Moodle).</li></ul>
Complementary references
<ul style="list-style-type: none"><li>K. Beck, et al., <i>Principles behind the Agile manifesto</i>, 2001, [Online]. Available: <a href="https://agilemanifesto.org/principles.html">https://agilemanifesto.org/principles.html</a></li><li>G. Kim, J. Humble, P. Debois, and J. Willis, <i>The DevOps Handbook: How to Create World-Class Agility, Reliability and Security in Technology Organizations</i>, 2<sup>nd</sup> Ed., IT Revolution Press, 2021. ISBN-13: 978-1-950-50840-2</li><li>A. Wiggins, <i>The Twelve-Factor App</i>, 2017, [Online]. Available: <a href="https://12factor.net/">https://12factor.net/</a></li><li>A. Sinha, <i>Introduction to DevOps on AWS</i>, 2023, [Online]. Available: <a href="https://docs.aws.amazon.com/whitepapers/latest/introduction-devops-aws/introduction-to-devops.html">https://docs.aws.amazon.com/whitepapers/latest/introduction-devops-aws/introduction-to-devops.html</a></li><li>K. Salama, J. Kazmierczak, and D. Schut, <i>Practitioners guide to MLOps: A framework for continuous delivery and automation of machine learning</i>, Google Cloud, 2021. [Online]. Available: <a href="https://services.google.com/fh/files/misc/practitioners_guide_to_mlops_whitepaper.pdf">https://services.google.com/fh/files/misc/practitioners_guide_to_mlops_whitepaper.pdf</a></li></ul>

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<sup>2</sup> A detailed work plan of the subject can be found in the course summary sheet (see following page). Nevertheless, this schedule is tentative and may vary to accommodate the rhythm of the class.



Week	In-class activities				Out-of-class activities				Learning outcomes
	Time [h]	Lecture	Laboratory	Assessment	Time [h]	Self-study	Lab preparation and report writing	Other activities	Code
1	2	Course overview (0.5h) 1.1. The Agile philosophy (0.5h) 1.2. Scrum vs. waterfall (0.5h) 1.3 Agile practices and tools (0.5h)			1	Review and self-study (1h)			RA1
2	2	2.1. Introduction to version control systems: Git (1h) 2.2. Introduction to Bash (0.5h) 2.3. Overview of version control development platforms (0.5h)			4	Review and self-study (2h)	Lab preparation (2h)		RA1, RA2
3	2		Lab 1. Collaborating on a project (2h)		3		Lab completion (3h)		RA1, RA2
4	2	3.1. The DevOps philosophy (0.5h) 3.2. Understanding a basic CI/CD pipeline (1h) 3.3. CI/CD platforms (0.5h)			5	Review and self-study (1h)	Report writing (2h) Lab preparation (2h)		RA3
5	2		Lab 2. Creating a CI/CD pipeline (2h)		3		Lab completion (3h)		RA3
6	2	4.1. Differences between MLOps and DevOps (1h) 4.2. Understanding a basic MLOps pipeline (1h)			5	Review and self-study (1h)	Report writing (2h) Lab preparation (2h)		RA3
7	2		Lab 3. Creating an MLOps pipeline (2h)		3		Lab completion (3h)		RA3
8	1			Final exam	6	Final exam preparation (5h)	Report writing (2h)		RA1 – RA3